

## Electives for Art History Studio Requirements

Updated March 2022

- *Courses on this list are pre-approved and do not require further approval.*
- *Other “FINE” courses may be taken, but may require additional prereqs and/or instructor approval. Consult CAM advisor for options beyond this list, if needed.*

### **2-Dimensional Arts requirement**

- FINE 1003 Creative Coding
- FINE 1100 Drawing I
- FINE 1150 Darkroom Photo
- FINE 1400 2D Design
- FINE 1810 PREDAC 3D Foundations
- FINE 1820 PREDAC Animation Foundations
- FINE 1825 Characters and Environments
- FINE 2200 Painting I
- FINE 2155 Intro to Digital Photo
- FINE 2405 Introduction to Digital Design
- FINE 2415 Typography Studio
- FINE 3400 Design for Web & Mobile
- FINE 3415 Motion I
- FINE 3841 Creating Visual Story
- FINE 3842 Storyboarding for Games and Cinema (prereq, but Howard says it can be waived for interested students)
- FINE 3840 Exploring Storyboarding
- FINE 3845 Preproduction Story.
- FINE 3995 Travel Study Abroad (Ireland, Italy, Scandinavia, Singapore, etc.)

### **3-Dimensional Arts requirement**

- FINE 1500 3D Design
- FINE 3535 Maquette Design

### **Studio Art Elective**

- FINE 1003 Creative Coding
- FINE 1100 Drawing I
- FINE 1150 Darkroom Photo
- FINE 1400 2D Design
- FINE 1500 3D Design
- FINE 1810 PREDAC 3D Foundations
- FINE 1820 PREDAC Animation Foundations
- FINE 1825 Characters and Environments
- FINE 2001 Costume, Props and Set Dressing
- FINE 2030 Life Drawing
  - PR: FINE 1100

- FINE 2200 Painting I
- FINE 2155 Intro to Digital Photo
- FINE 2405 Introduction to Digital Design
- FINE 2415 Typography Studio
- FINE 2500 Beginning Foundry
  - PR: FINE 1500
- FINE 2510 Shaping Metal
  - PR: FINE 1500
- FINE 3014 Graphic Novel
  - PR: FINE 1100
- FINE 3300 Painting/Drawing & Printed Image
  - PR: FINE 1100
- FINE 3400 Design for Web & Mobile
- FINE 3415 Motion I
- FINE 3450 Digital Painting
  - PR: FINE 1100
- FINE 3500 Installation Art
  - PR: FINE 1500
- FINE 3555 Concepts in Sculpture
  - PR: FINE 1500
- FINE 3841 Creating Visual Story
- FINE 3842 Storyboarding for Games and Cinema (prereq, but Howard says it can be waived for interested students)
- FINE 3840 Exploring Storyboarding
- FINE 3845 Preproduction Story.
- FINE 3995 Travel Study Abroad (Ireland, Italy, Scandinavia, Singapore, etc.)