

VA Electives—ANIMATION EMPHASIS

Updated March 2022

- *Courses on this list are pre-approved and do not require further approval.*
- *Other “FINE” courses may be taken, but may require additional prereqs and/or instructor approval. Consult CAM advisor for options beyond this list, if needed.*

- FINE 1004 Video Games, Story & Society
- FINE 1150 Darkroom Photo
- FINE 1400 2D Design
- FINE 1825 Characters and Environments
- FINE 2000 (3474??) Virtual Art Direction
 - PR: junior standing
- FINE 2001 Costume, Props and Set Dressing
- FINE 2030 Life Drawing
 - PR: FINE 1100 Drawing I
- FINE 2200 Painting I
- FINE 3010 Illustration I
 - PR: FINE 1100
- FINE 3014 Graphic Novel
 - PR: FINE 1100
- FINE 3040 Color Theory
 - PR: FINE 1100 + 1400
- FINE 3300 Painting/Drawing & Printed Image
 - PR: FINE 1100
- FINE 3400 Design for Web & Mobile
 - PR: sophomore standing
- FINE 3414 Motion I
 - PR: sophomore standing
- FINE 3500 Installation Art
- FINE 3855 Intro to Unreal Engine
 - PR: junior standing
- FINE 3995 Singapore (study abroad)
- FINE 4020 Anatomy for the Artist
 - PR: FINE 2030
- FINE 4805 Creature Animation
- FINE 3808 Compositing
 - PR: junior standing