

APPROVED ART PRACTICES VISUAL ARTS ELECTIVES

Courses on this list are pre-approved and do not require further approval. Other "FINE" courses may be taken but may require additional prerequisites and/or instructor approval. Consult CAM advising for options beyond this list, if needed.

Elective Options For Any Secondary Concentration

FINE 1000 - Fostering Creativity
FINE 1002 - International Animation
FINE 1004 - Video Games, Story and Society
FINE 1400 - Two Dimensional Design
FINE 1820 - Animation Foundations
FINE 1825 - Characters and Environmental Design
FINE 2003 - Game Design Fundamentals
FINE 2405 - Introduction to Digital Design
FINE 2406 - Introduction to Digital Art & Imaging
FINE 2415 - Typography Studio
FINE 3040 - Color Theory
Prerequisite: FINE 1100 & 1400
FINE 3400 - Design for Web & Mobile †
FINE 3415 - Motion I †
FINE 3455 - Introduction to 2D and Traditional Animation †
FINE 3456 - Advanced 2D and Traditional Animation
Prerequisite: FINE 3455
FINE 3556 - Concepts in Studio Art †
May be taken more than once
FINE 3557 - Concept Art (for Illustration)
Prerequisite: FINE 2010
FINE 3995 - Drawing in Italy*
FINE 3995 - Ireland*
FINE 4000 - Business of Art
*Prerequisite: FINE BFA or FINE-BA: junior or senior standing
FINE-BFA DRW: FINE 3220, 3230, & 3310*

The following may be elective options IF they are not already required for your chosen secondary concentration choice

FINE 1150 - Introduction to Darkroom Photography
FINE 3010 - Illustration I: Image Making
Prerequisite: FINE 1100
FINE 3014 - Graphic Novel Workshop
*Prerequisite: FINE 1100
FINE-BFA ILS: FINE 2030*
FINE 3300 Painting, Drawing & the Printed Image
Prerequisite: FINE 1100
FINE 3410 - Illustration II: Digital Media
Prerequisite: FINE 3010
FINE 3450 Digital Painting
Prerequisite: FINE 1100
FINE 3532 Maquette Design
FINE 4505 Sculptural Drawing
Prerequisite: FINE-BFA APC: FINE 1500
FINE4525 Museum Studies
*Prerequisite: FINE 2600 and FINE 2610 for FINE-BFA or
FINE-BA majors only*

*Study Abroad

†Prerequisite: Sophomore Standing