Lynn Mandziuk

Comic Book Character Design

Lynx Camp Summer

Boulder Creek 125/127

Intro

Students will learn how to go through the Comic Book Process from writing a basic story, creating a character, and then inking a final page (digitally or traditionally). We will go over basic storytelling, different ways to tell stories, and inking techniques.

Day 1

-Welcome- introductions.

-Breakdown of the week.

-Presentation: Storytelling for sequential imaging. Exploring heros journey and character arc.

-Examples of plots – Examples of Comics

-Brainstorming for story – Write the ideas – Wordlists – Mind Map – Stream of Conscious

-Creating characters

-Character sheet

-Write a short script for your Comic.

Day 2

-Presentation: Visualizing your script. Creating characters and storyboard roughs. Examples of Model Sheets.

-Continue refining the story.

-Create pencil sketches for characters. (Character Model Sheet – Rough)

-Create pencil sketches for different scenes. (Storyboarding)

Day 3

-Presentation: Laying out our stories.

-Different ways to depict sequential imaging and laying out a page to help drive the narrative.

-Turning Storyboards and Charater Models in to sequential story.

-Using a ruler!

-Using procreate OR Cintiques.

Day 4

-Presentation: Cleaning up your images to ink.

-Xerox/Scanner clean up images and make copies.

-Inking techniques, traditional and digital.

Day 5

-Presentation: Modern Comics and their importance in contemporary culture

-Final Presentation.