



Student Assistant I – Visual Arts | Peer Tutor

Location: CU Building, 8th Floor

About this Job - General

The primary function of this position is to support Digital Animation Program students by providing peer tutoring and lab support.

Examples of work or tasks to be performed include:

Tutoring and Classroom Support Duties:

- Assist students with their projects and assignments during and outside of assigned class times.
- Meet with students by request or during scheduled open hours to help with class projects and assignments.

Minimum Qualifications:

- Excellent written and verbal communication skills.
- Efficient multi-tasker and problem-solver.
- Self-motivated with the ability to work well independently and as a team member.
- Patient and professional demeanor.
- Proficiency with software applications utilized in introductory Animation Program courses such as:
 - Maya, Arnold, Photoshop, and After Effects

Preferred Qualifications:

- Proficiency with software applications utilized in all Animation Program courses including, but not limited to:
 - Maya, Arnold, ZBrush, Houdini, Nuke, Photoshop, After Effects, Substance Painter, Deadline Render, Unreal Engine, ToonBoom Harmony.

Conditions of Employment:

- Must be enrolled at CU Denver as a 3D Graphics and Animation (ANI) major.
- Must be willing and able to:
 - Work on campus.
 - Follow all University and Visual Arts Department policies and procedures.
 - Pass a criminal and sex-offender background check.
 - Be available to work up to 6 hours per week.
- Must be eligible for work-study.

Reports to: Jeremy Brown, Digital Animation Program Director

Hours per week: 6 hours per week.

Anticipated dates of employment (start/end): 8/17/2026 – 5/31/2027

Compensation: \$19.29 /hour