



Name: _____

Student ID: _____

REQUIRED COURSES* (15 credits)			
Course	Title	cr.	Sem/Grade
FINE 1004	Video Games, Story and Society	3	
FINE 2000	Art Direction for Games	3	
FINE 1810 OR	Digital 3D Foundations OR		
FINE 3434	3D Motion Design	3	
FINE 3855	Intro to Unreal Engine	3	
FINE 2003	Game Design Fundamentals	3	
		15	

CHOOSE ONE ADDITIONAL COURSE (3 Credits)			
Course	Title	cr.	Sem/Grade
FINE 3532	Maquette Design	3	
FINE 1825	Characters and Environmental Design	3	
FINE 2822	Digital Cinematography	3	
DACD 2810	Modeling I	3	
DACD 2820	Surface and Lighting I	3	
DACD 3820	Animation I: Introduction to Animation and	3	
MINOR TOTAL			

NOTES

*Must be completed with C/2.0 or better. "C-" or less will not fulfill the requirement.
To declare a College of Arts & Media (CAM) minor, please see CAM Advising and Student Services in Arts Building 177.
Students may transfer up to 6 semester credits of non-University of Colorado Denver (CU Denver) courses toward this minor per faculty approval of equivalency.
All other courses must be taken at CU Denver.
Students may use up to 6 semester credits toward both major and minor requirements; the remaining semester credits for the minor must be taken in addition to the major requirements.
Contact CAM@ucdenver.edu, artsandmedia@ucdenver.edu , and/or (303) 315-7400 for further details.