DIGITAL DESIGN



Bachelor of Arts (B.F.A.) - Catalog Year 2022-2023

FOR TRANSFER STUDENTS

PROGRAM OVERVIEW

Digital Design is a professionally-oriented program that focuses on interactive, screen-based design, students produce work for mobile devices, web, film, and television. Digital Design is conceptually-based around solving problems for people. Design research, theory, aesthetics, collaboration, and branding are heavily emphasized. Digital Design graduates are trained to be art and creative directors, UX or UI designer and many go on to start their own design firms. Digital Design is the only program in the Rocky Mountain region to teach branding, aesthetics, collaboration, and theory — beyond just production and technique. In addition, Digital Design graduates have a high level of software sophistication and learn to design using industry standard software. Digital Design students are more marketable upon graduation because of their skill set and its broad applications.

ACADEMIC ADVISING

Freshmen with fewer than 30 credits and/or CAM students who are Undeclared are assigned to the Center for Undergraduate Exploration and Advising (CUE&A). All other College of Arts & Media (CAM) students with more than 30 credits who have declared CAM majors are assigned to the CAM Office of Advising and Student Services.

Students can connect with the internal CAM admissions team to learn more about the program, additional admission requirements, spaces, equipment and technology.

Students with a declared CAM major that have more than 30 credits are encouraged to meet with a CAM advisor every semester prior to registration.

Freshmen with fewer than 30 credits and/or CAM students that are Undeclared students are assigned to the Center for Undergraduate Exploration and Advising. These students are required to meet with an advisor every semester prior to registration.

CAM Recruitment and Enrollment

CAMinfo@ucdenver.edu
Visit the CAM website here
Arts Building, Suite 177
303-315-7400 (option 1)

CAM Office of Advising and Student Services

CAMadvising@ucdenver.edu
Visit the CAM website here
Arts Building, Suite 177
303-315-7400 (option 1)

Center for Undergraduate Exploration and Advising (CUE&A)

CUEA@ucdenver.edu
Visit the CUEA website here
Student Commons 1113
303-315-1940

GENERAL GRADUATION REQUIREMENTS & POLICIES

All CU Denver CAM students are required to complete the following minimum general graduation requirements to be eligible to apply for graduation:

- 1. Complete a minimum of 120 semester hours
- 2. Achieve a minimum 2.0 CU cumulative grade point average (GPA)
- 3. Complete a minimum of 45 upper-division (3000- to 4000-level) semester hours
- 4. Complete all CU Denver Core, CAM, and major requirements
- 5. Complete a minimum of 30 CAM hours at CU Denver

The following are **maximum** semester hours that can apply toward the minimum 120 hours required for graduation:

- 16 semester hours Pass/Fail
- 12 semester hours of Independent Study
- 12 semester hours of internship credit

PROGRAM REQUIREMENTS & POLICIES

The following program requirements are based on degree requirements for the current Catalog year at CU Denver and are subject to change. Students are responsible for completing degree requirements based on the Catalog year for which they are admitted.

Students are responsible for meeting with the major/faculty advisor in the department to confirm major requirements. In addition to completing all CU Denver Core and CAM requirements, students completing the BFA in Fine Arts, Digital Design Emphasis Degree are required to complete the following minimum program requirements:

- 1. Students must complete a minimum of 30 FINE credit hours.
- 2. Students must complete a minimum of 24 upper division (3000-level and above) FINE credit hours. Most upper division courses have lower division pre-requisites.
- 3. Students must achieve a minimum GPA of 2.0 for all courses applied to major requirements.
- 4. Students must complete all major courses taken at CU Denver with a minimum grade of C (2.0) and all transfer courses applying to major requirements with a minimum grade of C- (1.7). Students cannot complete major course requirements as pass/fail.
- 5. Students must complete a minimum of 21 FINE credit hours with CU Denver faculty.

COURESWORK THAT CAN BE COMPLETED AT PREVIOUS INSTITUTION

The following is a "bucket" of requirements students can complete prior to transferring to CU Denver, including equivalent Colorado Community College System (CCCS) courses. To determine the equivalencies of courses to be completed at non-CU Denver institutions, students can visit www.transferology.com. It is critical students connect with a CU Denver academic advisor to ensure planned courses will transfer and apply to CU Denver degree requirements. All non-CU Denver coursework must be completed with a C- or better to be eligible for transfer.

DIGITAL DESIGN



Bachelor of Arts (B.F.A.) - Catalog Year 2022-2023

FOR TRANSFER STUDENTS

Students interested in completing an Associate (A.A. or A.S.) Degree or a <u>Colorado Statewide Transfer Articulation Agreement or Degree with Designation (DWD)</u> must work with their community/junior college academic advisor to create an academic plan that accounts for all degree or transfer articulation agreement requirements. Colorado Community College Students may also explore the option to complete Reverse Transfer at CU Denver.

CU Denver Requirements	CU Denver Credits	CCCS Equivalent Courses & Notes	CCCS Credits
CU Denver Core Curriculum Requirements	34 - 40		
ENGL 1020 – Core Composition I	3	ENG 121	3
ENGL 2030 – Core Composition II	3	ENG 122	3
Mathematics	3 - 4	GT-MA1 (MAT 120 recommended)	3 - 4
Arts	3	GT-AH (ART 111 recommended)	3
Humanities	3	GT-AH or GT-HI (ART 112 recommended)	3
Behavioral Sciences	3 - 4	GT-SS	3 - 4
Social Sciences	3 - 4	GT-SS or GT-HI*	3 - 4
Natural/Physical Science with lab	4 - 5	GT-SC1	4 - 5
Natural/Physical Science without lab or Math	3 - 5	GT-SC2 or GT-MA1 (except the course used for Core Math) or GT-SC1	3 - 5
International Perspectives	3	Additional GT-AH, HI, SS* (see note below)	3
Cultural Diversity	3	To be completed at CU Denver. This requirement must be completed with an upper-division course and CCCS courses will not apply.	
Non-Major Arts (Music, Theatre, Film, or Dance)	3		3
Digital Design Transfer Credits	21-33		
FINE 2600 Art History Survey I	3	ART 111	3
FINE 2610 Art History Survey II	3	ART 112	3
FINE 1100 Drawing I	3	ART 121	3
FINE 1500 3D Design	3	ART 132	3
FINE 2155 Intro to Digital Photography	3	ART 139	3
FINE 2405 Intro to Digital Design	3	MGD 111 + MGD 112	6
FINE 2415 Typography Studio	3	MGD 105 + MGD 116	6
Visual Arts Electives	0-9	Please consult a CAM Advisor for options.	9
Pre-20 th C. Art History Elective	0-3	Please consult a CAM Advisor for options.	3
TOTAL	55-73		

*The applicability of Guaranteed Transfer (GT Pathways) courses to specific CU Denver Core Curriculum requirements requires completion of a block of five courses: two GT-AH course; one GT-HI course; one GT-SS course; and one additional GT-AH, GT-HI, or GT-SS course.

SAMPLE PLAN – COURESWORK TO BE COMPLETED AT CU DENVER

Based on successful completion of 60 applicable transfer credits <u>and</u> the complete "bucket" of requirements outlined above, students would have the following remaining to complete at CU Denver. At CU Denver, students must tailor this plan based on the evaluation of previously completed college coursework (e.g., AP, IB, CLEP, dual/concurrent enrollment, and transfer credit), course availability, individual preferences related to course load, summer term courses, part-time or full-time student status, or add-on programs such as minors or double-majors.

Note: this plan assumes students have completed the CAM Foreign Language proficiency requirement. Students who have not fulfilled this requirement must work with a CU Denver CAM Academic Advisor to modify this plan. (Students must demonstrate foreign language proficiency through a 2nd semester college-level course equivalent (e.g., SPA 112 or ASL 122), proficiency testing through CU Denver's Department of Modern Languages, or submitting their high school transcript demonstrating completion of a 2nd year (Level II) high school course with a minimum grade of "C-" (1.7) in the 2nd semester of the 2nd year).

	Fall	CRS
<u></u>	FINE 1000 Fostering Creativity	3
eal	Cultural Diversity	3
>		
	Total Credit Hours	6

Spring	CRS
FINE 3404 Typography II (Spring only)	3
FINE 3414 Motion Design I (Spring only)	3
FINE 3415 Design Studio I (Spring only)	3
Total Credit Hours	9



DIGITAL DESIGN

Bachelor of Arts (B.F.A.) – Catalog Year 2022-2023

	FOR II	RANSFE
2	Fall	CRS
Year 2	FINE 3424 Interactive Media (Fall only)	3
	FINE 3454 Motion Design II (Fall only)	3
	Total Credit Hours	6

FER STUDENTS			
		Spring*	CRS
		FINE 3444 Interactive Media II (Spring only)	3
		FINE 3464 Design Studio II (Spring only)	3
		Total Credit Hours	6

3	Fall	CRS
ar	FINE 3434 3D Motion Design OR 4420 Interactive III (Fall only)	3
) (eg	Upper Division Visual Arts Elective	3
	Total Credit Hours	6

Spring	CRS
FINE 4400 Design Studio III (Spring only)**	3
FINE 4600 History of Modern Design (Spring)	3
Total Credit Hours	6

ear 4	Fall	CRS
	FINE 4480 Design Thesis Research (Fall only)	3
	Upper Division Visual Arts Elective	3
	Total Credit Hours	6

Spring	CRS
FINE 4495 Design Thesis Project (Spring only)	3
Total Credit Hours	3

^{*}Admitted Digital Design transfer students can apply to the accelerated track in the spring of Year Two, condensing this program into a 6 semester sequence.

^{**}May be replaced with ARTS 4939 Internship if approved for accelerated track.